

# MINI SCENARIO PO-2

In December of 1941, Soviet troops mounted a counterassault against the Germans at Moscow. A T-34 tank platoon, supported by skier troops, received the order to cleanse a nearby village of German troops. A squadron of PO-2 planes was ordered to assist the ground troops. For those few days, the sky was dominated by Soviet aviation, so these planes were not threatened by German fighters.

**Duration of the game: 7 turns**

## OBJECTIVES:

### Soviet army:

Recapture the village. Each village hex with your troops on it at the end of turn 7 gives you 50 Victory points.

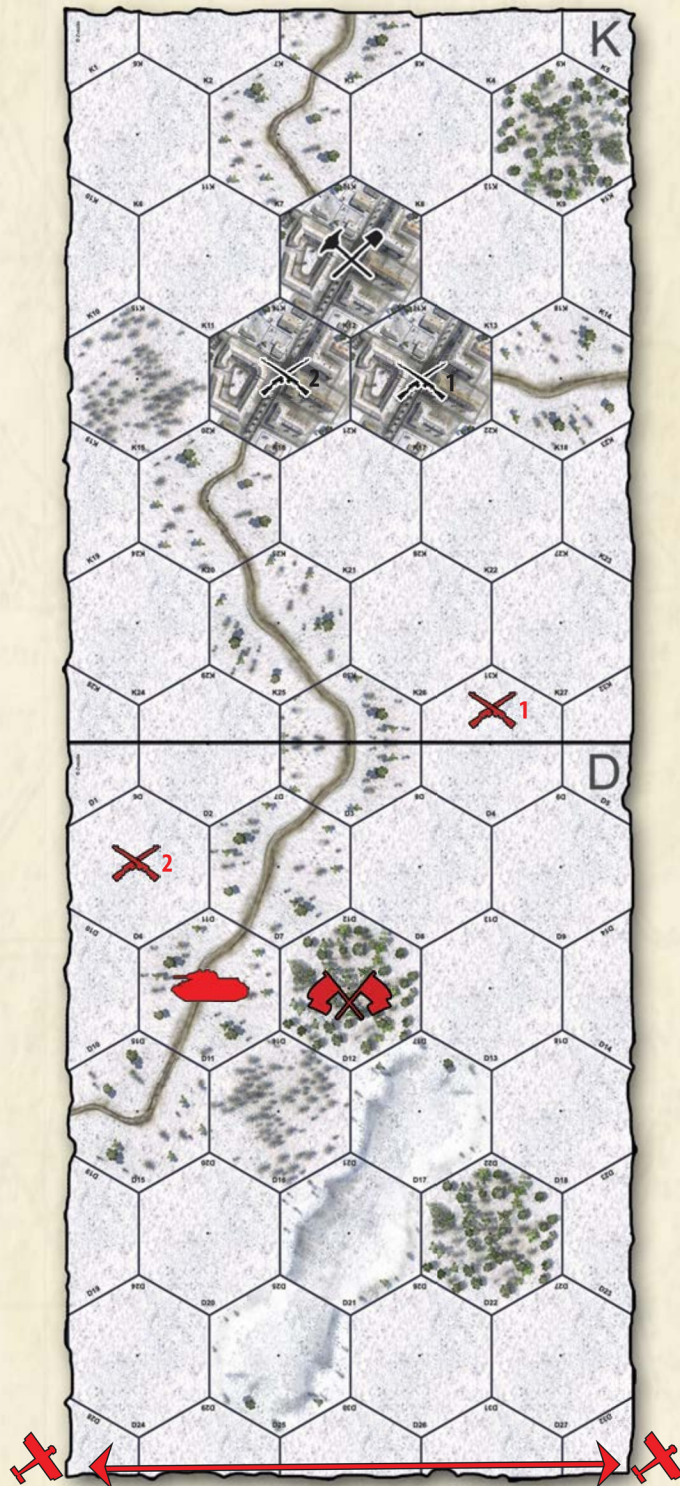
### German army:

Hold the village. Each village hex with your troops on it at the end of turn 7 gives you 50 Victory points.

Both players gain additional Victory points equal to the cost of destroyed enemy units.

### Special rules:

At the beginning of the game, all German units are Hidden. The player may choose to change the location of any of his units, as long as they all remain in village hexes and each unit is in a different hex.



HQ

D12



SOVIET ARMY



Reconnaissance team

K31



T-34 tank platoon

D11



Skier company

D6



Po-2 aircraft unit  
any hex of the Soviet side of  
the gameboard (D-28 - D-32)

D28

D32



GERMAN ARMY

K17

Elite infantry company



K16

Infantry company



K12

Sturmpioniere company

