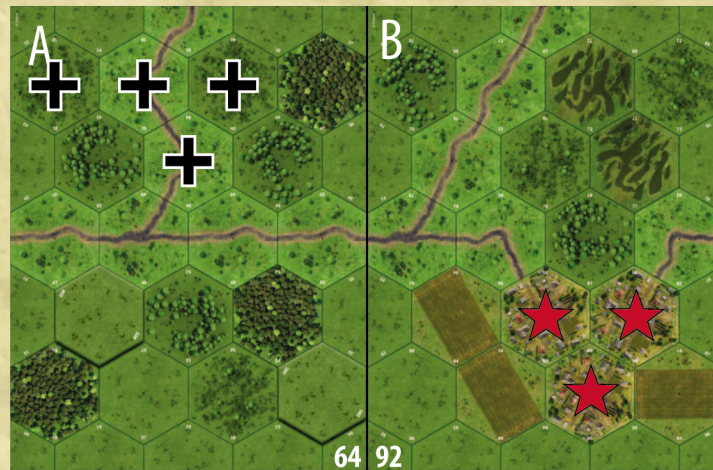


The Flak 36/37 88mm heavy anti-aircraft gun was truly one of the most effective weapons of the war. It was effective against enemy aircraft, tanks, and even fortifications. To the German troops, it was nicknamed "acht-com-acht".



# ACHT-COM-ACHT

**DURATION OF THE GAME:** 10 turns

## OBJECTIVES:

- Soviet army: Defend the village in Sector B (hexes 85, 86, and 90) - 100 Victory points.
- German army: Capture the village in Sector B (hexes 85, 86, and 90) - 100 Victory points.
- Both armies gain additional Victory points equal to the cost of destroyed enemy units.
- The village counts as controlled if each of the village hexes is occupied by at least one of a player's units, and there are no enemy units in any village hexes.
- If, at the end of Turn 10, neither player controls the village, the player who has accumulated the most Victory points wins.

## TERRAIN TILES:

<b>A</b>	52-405, 59-390
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### SOVIET ARMY:

	<b>HQ:</b> B85, B86, or B90.
	<b>Regular infantry company:</b> B85, B86, or B90.
	<b>Machinegun platoon:</b> B85, B86, or B90.
	<b>81mm mortar platoon:</b> B85, B86, or B90.
—	<b>Pillbox:</b> B85, B86, or B90.

### GERMAN ARMY:

1	<b>Regular infantry company 1:</b> A38, A39, A40, or A44.
2	<b>Regular infantry company 2:</b> A38, A39, A40, or A44.
	<b>88mm anti-air guns battery:</b> A38, A39, A40, or A44.
	<b>R-12 motorcycle platoon:</b> A38, A39, A40, or A44.
	<b>Opel "Blitz" truck unit:</b> A38, A39, A40, or A44.