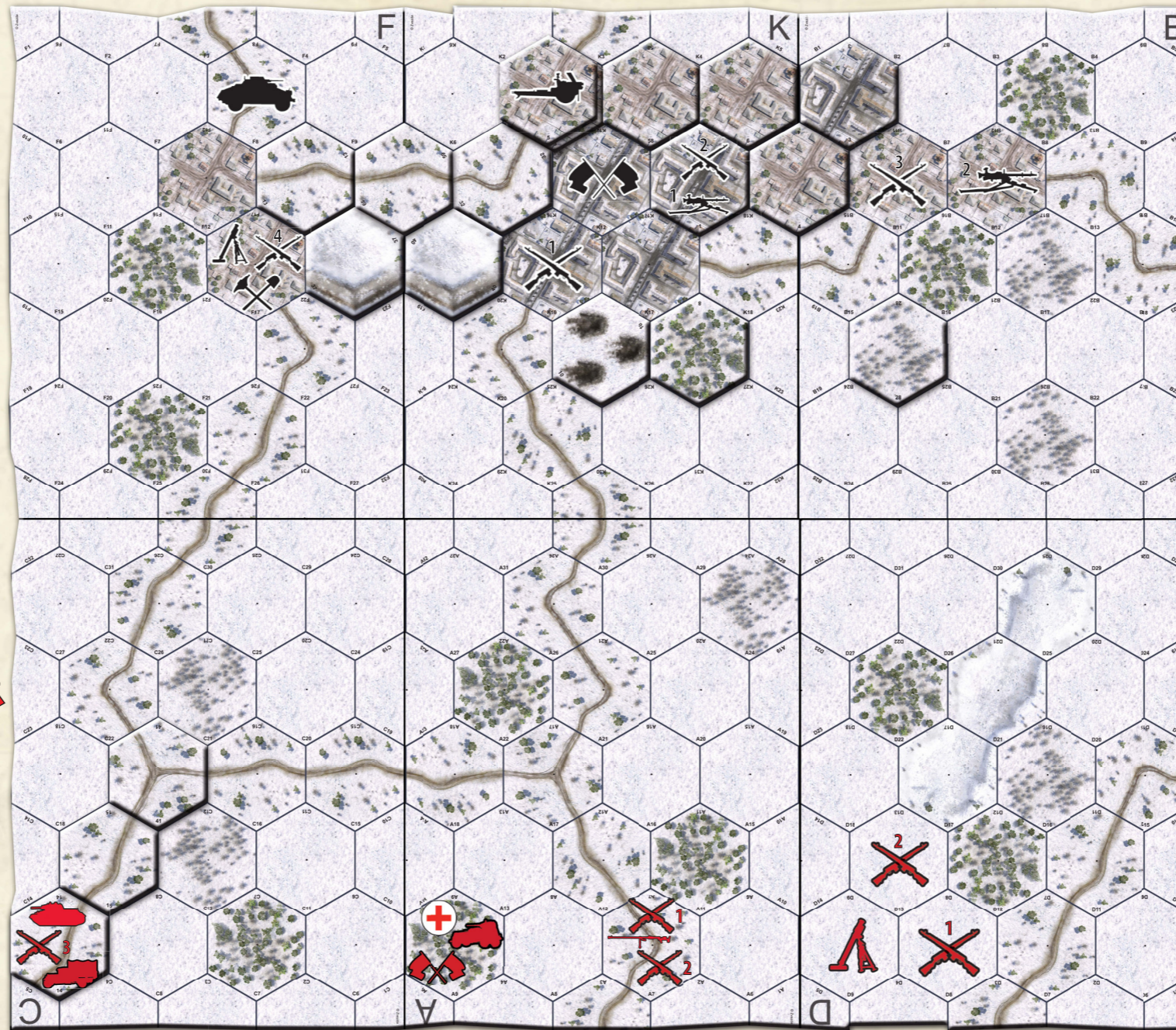



SCENARIO

“THE FIRST LIBERATION OF ROSTOV-ON-DON”

“I congratulate you on your victory over the enemy and the liberation of Rostov from the Fascist invaders. I send greetings to the gallant troops of the 9th and 56th armies under Generals Kharitonov and Remezov, who have raised the glorious Soviet banner over Rostov.”

Joseph Stalin





RED ARMY

	HQ	A9
	REGULAR INFANTRY 1	A7
	REGULAR INFANTRY 2	A7
	REGULAR INFANTRY 3	14
	REGULAR INFANTRY 4 (IN TRUCK)	14
	MEDICAL PERSONNEL	A9
	SKIERS 1	D8
	SKIERS 2	D13
	82MM MORTAR (UNDEPLOYED)	D9
	ANTI-TANK RIFLE TEAM	A7
	T-34 MEDIUM TANK	14
	ZIS-5 TRUCK (WITH REGULAR INFANTRY INSIDE)	14
	BA-10 ARMORED CAR	A9
	PO-2 (FIGHT FROM THE ANY HEX FROM THE SOVIET SIDE)	

Mission Objective:
Game length: 18 turns

Place terrain tiles on the gameboard

C9 14	C13 15	C17 41	F13 13	F14 59
K11 32	K18 37	K15 40	K7 5x1	K8 58
K9 6	K13 1	K14 4	K21 10	K22 8
B6 3	B20 28			

Red Army:

- Take the suburbs of Rostov-on-Don (F12, F17, B11, B12) – 50 victory points per occupied hex. To take a hex you must have at least one unit in an adjacent hex, and there must be no enemy units there.
- Destroy the enemy HQ – 75 victory points.
- Take Rostov-on-Don (1, 3, 4, 5, 6, 58, K16, K17) – 75 victory points per occupied hex. To take a hex you must have at least one unit in an adjacent hex, and there must be no enemy units there. If at the end of a turn none of the hexes listed above contain enemy units, the city is considered to be taken, and the game is immediately over. The Red Army is declared the winner.

Wehrmacht:

- Hold the suburbs of Rostov-on-Don (F12, F17, B11, B12) – 50 victory points per occupied hex.
- Hold Rostov-on-Don (1, 3, 4, 5, 6, 58, K16, K17) – 75 victory points per occupied hex.
- Keep your units – at the end of the game add the value of each unit you kept to your victory points.



WEHRMACHT

	HQ	K12
	REGULAR INFANTRY 1	K16
	REGULAR INFANTRY 2	1
	REGULAR INFANTRY 3	B11
	REGULAR INFANTRY 4	F17
	MACHINE GUN 1 (UNDEPLOYED)	1
	MACHINE GUN 2 (UNDEPLOYED)	B12
	81MM MORTAR (UNDEPLOYED)	F17
	ENGINEERS	F17
	75MM INFANTRY GUN (UNDEPLOYED)	5
	SDKFZ. 222 ARMORED CAR	F8